



The following is IMPORTANT field information that ALL TEAMS should be aware of. Please keep a copy of this information sheet for future reference. Changes are noted in **RED**.

FOR ALL FIELDS - if the field is in use, teams are expected to be respectful of the field space and not to impede the game in progress. ****NO DOGS AT ANY FIELD, AT ANY TIME (even leashed or on laps) – we run the risk of losing use of the field for violating this!**

COQUITLAM:

-- 5:30 PM teams - goals have to be moved back to the fence & **chained** at the end of the game.
-- Lights are on automatic timer. Any problems, look for the on-site City of Coquitlam fields person. You can try calling the field rep on duty at 604-506-4965.

CROFTON:

-- Absolutely NO DOGS are permitted at the field.
-- No soccer cleats.
-- The button to turn on the water is on the right side of the big door of the field house (west half of field). Note - the watering system has to be switched "on" from inside (by Crofton) before the switch will work from the outside.
-- **LAST GAME** teams – goals have to be moved back to the concrete area at the end of the game.

HAMBER:

-- Teams should have a copy of the PERMIT with them – emailed to all teams.
-- Problems? Call Vancouver Parks Board Ranger at 604-861-0450.
-- At no time may a vehicle be **parked** or **stopped** in the emergency vehicle access to Hamber Field (includes the grass verge). Remember that emergency vehicles include first responder fire trucks - they need all the space. Umpires should regard the **playing conditions as unsafe** if a car blocks the entrance and should not start the game. Or, if the game is underway and a car moves into the prohibited space they should immediately stop the game. In both situations, call the team captains into conference and explain why the game is not started or stopped. Umpires need not do more. It is not their responsibility to search for the owner and get the car moved.

Change room combinations at Hamber: #1 - 1&2 - 5 - 3&4
#2 4&5 - 1 - 2&3

Please protect these numbers - don't prop open the door or let in strangers. The Parks Board opens the washrooms for the public.

LIVINGSTONE:

-- Teams should have a copy of the PERMIT with them – emailed to all teams.
-- **All goals** must be chained and locked after the **LAST GAME** of the day on Sundays.
-- The lock combo to the goals is **4368 West**. Dial this number then press the shackle (depress the hook into the lock and push it together). To re-lock, scramble the number - DO NOT LEAVE THIS LOCK UNLOCKED, even between games!
-- Goals and changing rooms at Livingstone MUST BE locked up after use - last teams using the field are responsible for this! There is a \$52 fine if the goals are not locked or if the locks go missing. Field Hockey is the only sport with this combination so they'll know who to fine!

-- For the West Change Room: **3,5,4,1,2 (individually pressed, no combinations)**. Do not prop open or leave the change room door open at any time! The "public" should not have access to the change room facilities.



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- The lighting controls at Andy Livingstone are now remotely activated by satellite according to permit schedules. There is no longer a need for field users to turn lights on or off on site.
- Problems? Call Vancouver Parks Board Ranger at 604-861-0450.

MINORU:

- NO FOOD and DRINKS (except water) are permitted at the field.
- Goals have to be moved from the gated fence before the game and back to the gated fence at the end of the game
- There is FREE parking by the tennis courts. If you park in the lot by Gateway Theatre, it is PAY parking and the parking patrol that monitors this lot on a regular basis and issues tickets!

RUTLEDGE:

- Absolutely no soccer cleats.
- Use the boot brushes prior to entry onto the field to avoid grass being tracked on the field.
- No food or drinks (aside from water).
- Exit the field and team benches promptly, for the next users. Take all your equipment and personal belongings with you when you leave.

TAMANAWIS:

- Absolutely no soccer cleats.
- Problems with washrooms, lights, gates & water? Call "Surrey Firebase" at 604-543-6700 and they will contact Parks & Recs rep.
- To Activate **Lights**:
Zone 1 is the new field; Zone 2 is the old/original field.
Step 1: Enter 5 digit PIN# **50500**
Step 2: Press **1** for lights on new field or **2** for lights on old field
Step 3: Press **#**
- To De-Activate Lights:
Repeat Steps 1 and 2, then press *****
- Change rooms **A and B** code is **5050*** and is only accessible between 10AM and 3PM on Saturdays. Do not leave valuables in the change rooms.

WINSKILL:

- NO parking in the professional building parking lot located at 1077 56 Street, Tsawwassen. It is reserved for those visiting the businesses at this building.
Parking is available at the Aquatic Centre and fields to the SOUTH.

WRIGHT FIELD:

- **Notify facility staff at 604-220-0735 if there are major issues on the field such as flooding, snow, frost etc. that is preventing you from using the field. Email vwfhaadmin@gmail.com to report unplayability.**
- Watering the field – grey box by the yellow team benches. Switch to MANUAL as the cannon cycle is preset to longer times. Push "NEXT" button to move the sprinklers along for shorter cycle times.